A Rapper Dance

Pinewoods English Week August 2003 Rick Mohr

The Dance

In modern rapper dances the emphasis is on presenting an exciting and varied sequence of figures. Traditional rapper dances, while somewhat less flashy, usually have a repeating chorus figure which lends structure to the dance. The short dance described here draws from both styles—there is a recognizable repeating chorus figure, interspersed with a mixture of varied moving and stepping figures.

Out-in Opening

Chorus: Nut, Split curly, face up

Granny Knot

Rolls

Chorus: Nut, Split curly, face up

Maryann Five Corners

Chorus: Nut, Split curly, open ring

Crullers
In & Out
Line of 5

Each figure is presented in the following pages, with details of movement, stepping, timing, styling, and calling.

The Chorus

Nut, Rose

- Details
 - Make the nut on an even beat (preferably 4 or 8 but 2 or 6 if you need to)
 - Push the swords in with dispatch but not forcefully, at waist level, with left hand slightly up and right hand slightly down
 - Make the rose on the next odd beat—it should fly up effortlessly, with everyone taking a half step in and all arms going immediately up
 - It should never be difficult to hold the rose up; if it is, you need to step in and/or raise your arms higher
 - The height of the rose is determined by the shortest person, who should have just a slight bend in their arms with shoulders down
 - Break the rose on beat 1 (some prefer beat 8)
- Calling—"Split Curly" somewhere between beats 2 and 5

Split Curly

- Basic Idea—Two adjacent mirror-image moving rings
- Details
 - From nut, all start moving. #5 spins in place over right shoulder. #1 waits briefly for #5, then they head side-by-side up the middle. #2 takes a step out and back, then follows #1. #3 slides to the back and follows #2. #4 cast out and back, spinning over right shoulder and then following #5.
 - Continue around in adjacent rings (#1-2-3 in one, #4-5 in the other)
- Styling
 - Keep the two rings of the Curly very tight and close together, shoulders can touch
 - Swords arching around should swoop beautifully and not be flat.
 - #1/#5 sword makes a beautiful down and forward scoop as #5 completes initial spin.
 - Drive forward, don't let it look static
- Calling—"Face Up" as #1 and #5 meet in back for the final revolution

The Figures

Out-in Opening

- Basic Idea—Slam bang start
- Details
 - All face out of ring in inverted position (1-2-3-4-5 clockwise), sword on shoulder
 - Set is oriented so #3 faces the audience
 - Link swords quietly at agreed point in calling-on song—look at the hand you're placing your sword into, not the sword being placed into your hand!
 - Turn left and step inward onto left foot to face in on beat 1 as sword comes over your head
 - Make the (flat!) nut on beat 2
 - Feet go "step, STEP, stepity STEP, stepity stepity stepity STEP"
- Styling
 - Big surprise that the nut can be made and displayed so fast
 - All moves snappy (make nut, display it, rose, break)
 - Make the stepping shine, you're still fresh!

Granny Knot

- Basic Idea—3 snappy stages to a nut, each with 4 beats moving and 4 stepping
- Details
 - Starts in "face up" ("guard", "coach and horses") position
 - First: #1 and #5 cast to the bottom and face up (then all step 4 beats)
 - Second: #2 and #4 cast to the bottom and face up while #1 and #5 move between them and #3 (under the swords) and face down (#1/#5 sword now curves behind #3's back) (then all step 4 beats)
 - Third: all step forward, and all but #2 turn left; make nut on beat 4
 - Rose on beat 5
 - Note that nobody steps on beats 1-4, even if stationary (feet go "step, step, step, STEP, stepity stepity STEP")
- Styling
 - Moving is purposeful and snappy, be there on beat 4
 - Stepping is crisp and contrasts with the moving
 - Swords make beautiful static arches while stepping, especially after second phrase
- Calling
 - "Granny" on about beat 5
 - "Nut" on about beat 6 of third phrase
 - "Rolls" from the nut

Rolls

- Basic Idea—4 dancers ring round while 5th stands out, doing a periodic "roll" spin
- Details
 - Swords go up after breaking nut, and move to right shoulder, except
 - #5 leaves swords raised while #4,3,2,1 ring clockwise underneath
 - Don't invert the set—#4,3,2,1 just start moving clockwise
 - As #1 approaches, #5 scoops right hand sword with #1 down, around, and up, while turning left half way to face out of the set
 - Then #5 immediately scoops left hand sword with #4 down, around, and up, while turning left half way to face back into the set
 - 4 revolutions; #5 doesn't roll the last time and the nut is easily re-formed
- Styling
 - Drive the ring around
 - #5 swoops swords gracefully one after the other as #1 and #4 go by
- Calling
 - "Nut" just after #5 has completed a roll

Maryann

- Basic Idea—Swirl and grind around stationary #3
- Details
 - #3 move to front and step in place, while
 - #1 followed by #2 cast left; #5 followed by #4 cast right
 - Each pair circles #3 twice, passing right shoulders (#1 inside) twice the first time and left shoulders (#1 outside) twice the second time
 - At front, both pairs do small loops (same direction as large loops)
- Styling
 - #1 keep left sword high, right sword over shoulder; #2 push left fist into #1's back and keep it there, while right sword is high and not slicing #3's knuckles
 - Likewise, #5 keep right sword high, left sword over shoulder; #4 push right fist into #5's back and keep it there, while left sword is high and not slicing #3's knuckles
 - #3 smile and step beautifully; stay centered as hands above get pulled forward and back
 - #1 and #5 stay together (mirror image) in the small loops, likewise #2 and #4
- Calling—"5 Corners" as #1 and #5 make final crossing in front

Five Corners

- Basic Idea
 - Flatten the ring to a line of 5 in each direction, with swords displayed in front of line
 - Each dancer in turn becomes the center post of the line
 - 5 phrases, each with 4 beats of moving and then 4 beats of stepping
- Details
 - Start as if making a nut—#1 & #2 cast, #4 & #5 slide
 - #3 move forward and face up
 - Specifically:
 - #1 and #5 come over #3 (2-1-3-5-4 facing up), then
 - #5 and #4 come over #2 (1-5-2-4-3 facing left), then
 - #4 and #3 come over #1 (5-4-1-3-2 facing down), then
 - #3 and #2 come over #5 (4-3-5-2-1 facing right), then
 - #2 and #1 come over #4 (3-2-4-1-5 facing up)
 - In general:
 - Left-hand person in line becomes new post—head directly for center of line (they'll get out of your way) while spinning 3/4 to the right.
 - Center and left-center people become new ends
 - Right two people become new middles
 - Your "shadow" is always in the position you will occupy next. For example, #2 can can watch #3—whatever position #3 has in the current line is the position that #2 will have in the upcoming line.
 - Feet go "step, step, step, STEP, stepity stepity STEP"
 - End with a nut
- Styling
 - Swords shoot up on beat 1, come snapping down on beat 4
 - Give the swords a nice arch when up—no limp flat swords
 - Move with dispatch, hitting the lines on beat 4
- Calling—"Nut" on beat 5 of the final line

Crullers

- Basic Idea—Zip Zap Scoops Jumps Nuts Lines Rings
- Details
 - Scoop through to a brief nut
 - From open ring, #2 heads toward the gap between #4 and #5 as they head to either side of #2.
 - #2 scoops both swords as #4 and #5 leap over (take off on beat 1, land on beat 2).
 - All except #3 do a lightning pivot over left shoulder, click swords together on beat 3 and make a (flat!) nut on beat 4.
 - Break the nut to a line
 - Break the nut on beat 5
 - Swords go up on beat 6 as #3, #2, #1 turn right to face out of the set as #4 and #5 come over #2
 - Swords come down on beat 8 to form a line (1-5-2-4-3) facing right
 - Back scoop to open ring
 - #2 back scoops both swords as #1, #2, #3 back up to original places; #4 and #5 leap over (take off on beat 1, land on beat 2) and head forward, turning over right shoulder to original places.
 - All step for 4 beats in original open ring
 - Repeat everything in the opposite direction:
 - #4 scoops between #1 and #2
 - #5, #4, #3 turn right to face out of the set as #1 and #2 come over #4
 - Form a line (5-1-4-2-3) facing left
 - #4 back scoops as #3, #4, #5 back up to original places; #1 and #2 leap over and turn over right shoulder to original places.
 - Repeat just initial bit to form nut, but with #3 scooping between #1 and #5.
- Styling
 - Keep rings round, lines straight, swords arced
 - Move all together at precise times with the count
- Calling
 - "Open ring" as #1 and #5 meet in back for the final revolution of Curly
 - "Crullers" on beat 2 or 3 while stepping in open ring
 - "Nut" about beat 6 while in open ring before the final scoop

In and Out

- Basic Idea—Instant transformation back and forth between nut and facing-out ring
- Details
 - Break nut on beat 1. All turn right and step outward onto right foot on beat 2 while bringing right-hand sword over head, forming a big open ring facing out.
 - Step for the remainder of the phrase—feet go "step, STEP, stepity STEP, stepity stepity STEP"
 - All turn left and step inward onto left foot, bringing right-hand sword over your head. On beat 1, land on your left foot facing in and clicking your right sword on your left.
 - Make the nut on beat 2 and the rose on beat 3.
 - Step for the remainder of the phrase—feet go "step, STEP, stepity STEP, stepity stepity STEP"
 - Repeat all that twice more. Make the final nut flat.
- Styling
 - All moves snappy. Make the stepping good.
 - When facing out, make sure the swords are nicely bowed.
- Calling
 - "In and Out" on beat 3 or 4 from the initial nut.
 - "Flat" before final nut.

Line of Five

- Basic Idea—We're hot and we're outta here
- Details
 - #1 displays the lock and steps forward
 - Others open out to line (5-4-1-3-2) facing audience.
- Styling
 - So you're gasping for breath, elated to have made it through without much blood, you've still got to stand tall and smile and make that stepping sharp!