# A Rapper Dance 

Pinewoods English Week

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Rick Mohr

## The Dance

In modern rapper dances the emphasis is on presenting an exciting and varied sequence of figures. Traditional rapper dances, while somewhat less flashy, usually have a repeating chorus figure which lends structure to the dance. The short dance described here draws from both styles-there is a recognizable repeating chorus figure, interspersed with a mixture of varied moving and stepping figures.

## Out-in Opening

Chorus: Nut, Split curly, face up

## Granny Knot

Rolls
Chorus: Nut, Split curly, face up

## Maryann

Five Corners
Chorus: Nut, Split curly, open ring

## Crullers

In \& Out
Line of 5

Each figure is presented in the following pages, with details of movement, stepping, timing, styling, and calling.

## The Chorus

## Nut, Rose

- Details
- Make the nut on an even beat (preferably 4 or 8 but 2 or 6 if you need to)
- Push the swords in with dispatch but not forcefully, at waist level, with left hand slightly up and right hand slightly down
- Make the rose on the next odd beat - it should fly up effortlessly, with everyone taking a half step in and all arms going immediately up
- It should never be difficult to hold the rose up; if it is, you need to step in and/or raise your arms higher
- The height of the rose is determined by the shortest person, who should have just a slight bend in their arms with shoulders down
- Break the rose on beat 1 (some prefer beat 8 )
- Calling_-"Split Curly" somewhere between beats 2 and 5


## Split Curly

- Basic Idea-Two adjacent mirror-image moving rings
- Details
- From nut, all start moving. \#5 spins in place over right shoulder. \#1 waits briefly for \#5, then they head side-by-side up the middle. \#2 takes a step out and back, then follows \#1. \#3 slides to the back and follows \#2. \#4 cast out and back, spinning over right shoulder and then following \#5.
- Continue around in adjacent rings (\#1-2-3 in one, \#4-5 in the other)
- Styling
- Keep the two rings of the Curly very tight and close together, shoulders can touch
- Swords arching around should swoop beautifully and not be flat.
- \#1/\#5 sword makes a beautiful down and forward scoop as \#5 completes initial spin.
- Drive forward, don't let it look static
- Calling-"Face Up" as \#1 and \#5 meet in back for the final revolution


## The Figures

## Out-in Opening

- Basic Idea-Slam bang start
- Details
- All face out of ring in inverted position (1-2-3-4-5 clockwise), sword on shoulder
- Set is oriented so \#3 faces the audience
- Link swords quietly at agreed point in calling-on song-look at the hand you're placing your sword into, not the sword being placed into your hand!
- Turn left and step inward onto left foot to face in on beat 1 as sword comes over your head
- Make the (flat!) nut on beat 2
- Feet go "step, STEP, stepity STEP, stepity stepity stepity STEP"
- Styling
- Big surprise that the nut can be made and displayed so fast
- All moves snappy (make nut, display it, rose, break)
- Make the stepping shine, you're still fresh!


## Granny Knot

- Basic Idea- 3 snappy stages to a nut, each with 4 beats moving and 4 stepping
- Details
- Starts in "face up" ("guard", "coach and horses") position
- First: \#1 and \#5 cast to the bottom and face up (then all step 4 beats)
- Second: \#2 and \#4 cast to the bottom and face up while \#1 and \#5 move between them and \#3 (under the swords) and face down (\#1/\#5 sword now curves behind \#3's back) (then all step 4 beats)
- Third: all step forward, and all but \#2 turn left; make nut on beat 4
- Rose on beat 5
- Note that nobody steps on beats 1-4, even if stationary (feet go "step, step, step, STEP, stepity stepity stepity STEP")
- Styling
- Moving is purposeful and snappy, be there on beat 4
- Stepping is crisp and contrasts with the moving
- Swords make beautiful static arches while stepping, especially after second phrase
- Calling
- "Granny" on about beat 5
- "Nut" on about beat 6 of third phrase
- "Rolls" from the nut


## Rolls

- Basic Idea-4 dancers ring round while $5^{\text {th }}$ stands out, doing a periodic "roll" spin
- Details
- Swords go up after breaking nut, and move to right shoulder, except
- \#5 leaves swords raised while \#4,3,2,1 ring clockwise underneath
- Don't invert the set - \#4,3,2,1 just start moving clockwise
- As \#1 approaches, \#5 scoops right hand sword with \#1 down, around, and up, while turning left half way to face out of the set
- Then \#5 immediately scoops left hand sword with \#4 down, around, and up, while turning left half way to face back into the set
- 4 revolutions; $\# 5$ doesn't roll the last time and the nut is easily re-formed
- Styling
- Drive the ring around
- \#5 swoops swords gracefully one after the other as \#1 and \#4 go by
- Calling
- "Nut" just after \#5 has completed a roll


## Maryann

- Basic Idea-Swirl and grind around stationary \#3
- Details
- \#3 move to front and step in place, while
- \#1 followed by \#2 cast left; \#5 followed by \#4 cast right
- Each pair circles \#3 twice, passing right shoulders (\#1 inside) twice the first time and left shoulders (\#1 outside) twice the second time
- At front, both pairs do small loops (same direction as large loops)
- Styling
- \#1 keep left sword high, right sword over shoulder; \#2 push left fist into \#1's back and keep it there, while right sword is high and not slicing \#3's knuckles
- Likewise, \#5 keep right sword high, left sword over shoulder; \#4 push right fist into \#5's back and keep it there, while left sword is high and not slicing \#3's knuckles
- \#3 smile and step beautifully; stay centered as hands above get pulled forward and back
- \#1 and \#5 stay together (mirror image) in the small loops, likewise \#2 and \#4
- Calling-" 5 Corners" as \#1 and \#5 make final crossing in front


## Five Corners

- Basic Idea
- Flatten the ring to a line of 5 in each direction, with swords displayed in front of line
- Each dancer in turn becomes the center post of the line
- 5 phrases, each with 4 beats of moving and then 4 beats of stepping
- Details
- Start as if making a nut \#1 \& \#2 cast, \#4 \& \#5 slide
- \#3 move forward and face up
- Specifically:
- \#1 and \#5 come over \#3 (2-1-3-5-4 facing up), then
- \#5 and \#4 come over \#2 (1-5-2-4-3 facing left), then
- \#4 and \#3 come over \#1 (5-4-1-3-2 facing down) , then
- \#3 and \#2 come over \#5 (4-3-5-2-1 facing right) , then
- \#2 and \#1 come over \#4 (3-2-4-1-5 facing up)
- In general:
- Left-hand person in line becomes new post-head directly for center of line (they'll get out of your way) while spinning $3 / 4$ to the right.
- Center and left-center people become new ends
- Right two people become new middles
- Your "shadow" is always in the position you will occupy next. For example, \#2 can can watch \#3-whatever position \#3 has in the current line is the position that $\# 2$ will have in the upcoming line.
- Feet go "step, step, step, STEP, stepity stepity stepity STEP"
- End with a nut
- Styling
- Swords shoot up on beat 1 , come snapping down on beat 4
- Give the swords a nice arch when up-no limp flat swords
- Move with dispatch, hitting the lines on beat 4
- Calling-"Nut" on beat 5 of the final line


## Crullers

- Basic Idea-Zip Zap Scoops Jumps Nuts Lines Rings
- Details
- Scoop through to a brief nut
- From open ring, \#2 heads toward the gap between \#4 and \#5 as they head to either side of \#2.
- \#2 scoops both swords as \#4 and \#5 leap over (take off on beat 1, land on beat 2).
- All except \#3 do a lightning pivot over left shoulder, click swords together on beat 3 and make a (flat!) nut on beat 4 .
- Break the nut to a line
- Break the nut on beat 5
- Swords go up on beat 6 as \#3, \#2, \#1 turn right to face out of the set as \#4 and \#5 come over \#2
- Swords come down on beat 8 to form a line (1-5-2-4-3) facing right
- Back scoop to open ring
- \#2 back scoops both swords as \#1, \#2, \#3 back up to original places; \#4 and \#5 leap over (take off on beat 1 , land on beat 2 ) and head forward, turning over right shoulder to original places.
- All step for 4 beats in original open ring
- Repeat everything in the opposite direction:
- \#4 scoops between \#1 and \#2
- \#5, \#4, \#3 turn right to face out of the set as \#1 and \#2 come over \#4
- Form a line (5-1-4-2-3) facing left
- \#4 back scoops as \#3, \#4, \#5 back up to original places; \#1 and \#2 leap over and turn over right shoulder to original places.
- Repeat just initial bit to form nut, but with \#3 scooping between \#1 and \#5.
- Styling
- Keep rings round, lines straight, swords arced
- Move all together at precise times with the count
- Calling
- "Open ring" as \#1 and \#5 meet in back for the final revolution of Curly
- "Crullers" on beat 2 or 3 while stepping in open ring
- "Nut" about beat 6 while in open ring before the final scoop


## In and Out

- Basic Idea-Instant transformation back and forth between nut and facing-out ring
- Details
- Break nut on beat 1. All turn right and step outward onto right foot on beat 2 while bringing right-hand sword over head, forming a big open ring facing out.
- Step for the remainder of the phrase-feet go "step, STEP, stepity STEP, stepity stepity stepity STEP"
- All turn left and step inward onto left foot, bringing right-hand sword over your head. On beat 1 , land on your left foot facing in and clicking your right sword on your left.
- Make the nut on beat 2 and the rose on beat 3 .
- Step for the remainder of the phrase-feet go "step, STEP, stepity STEP, stepity stepity stepity STEP"
- Repeat all that twice more. Make the final nut flat.
- Styling
- All moves snappy. Make the stepping good.
- When facing out, make sure the swords are nicely bowed.
- Calling
- "In and Out" on beat 3 or 4 from the initial nut.
- "Flat" before final nut.


## Line of Five

- Basic Idea-We're hot and we're outta here
- Details
- \#1 displays the lock and steps forward
- Others open out to line (5-4-1-3-2) facing audience.
- Styling
- So you're gasping for breath, elated to have made it through without much blood, you've still got to stand tall and smile and make that stepping sharp!

